

KONG LINGXIAO

3D artist & Designer



CONTACT

📍 Singapore

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🌐 www.klxiao.site

EDUCATION

BACHELOR OF FINE ARTS IN MEDIA ART

School of Art, Design and Media,
Nanyang Technological University

2019 - 2023

Temasek Junior College

2017 - 2019

SOFTWARES

Unreal Engine 4 & 5

Autodesk Maya

Autodesk Motionbuilder

Blender

Adobe Photoshop

Adobe Premiere Pro

Dragonframe

Nuke

Houdini

WORK EXPERIENCE

ANIMATION INTERN

Earth Girl Project, Earth Observatory of Singapore

May - July 2022

- Arranged 3D character and background set-up
- Produced 3D and 2D animation
- Managed project production schedule

ASSISTANT MENTOR

Lighthouse programme, VIVITA Singapore

Nov - Dec 2020

- Mentored 2 candidates' projects, including making an FPS game and producing an animated E-book
- Designed exhibition boards for 4 different project

OTHER EXPERIENCE

PARTICIPANT

Pavia DigiWeek - Digital Week in Pavia, Italy

September 2022

- Leading a team of 5 international participants to design and create a VR video within 3 days.

CO-CURRICULAR ACTIVITIES

PUBLICITY DESIGNER

Publicity and Publications, Saraca Hall Council

2021 - 2023

PRODUCTION-VIDEO RECORDER & EDITOR

Chinese society, Nanyang Technological University

2020 - 2023